

Unit 3: Continuing a fantasy story

Name:

Class:

Date:

Use the boxes in the middle to record the main ideas for each part of your story. Write down key words you could use to describe the setting and action in the boxes to the right of them.

	Introduction Frankie wins a football. The friends play a game.	Charlie, Louise and Max
When? Where? Why?	Problem Frankie scores a goal. A spinning disc of light opens up.	Swirl of light, colours flash and spin, lights shift and shimmer, oil on water
then, next, soon, later	Action	
when, before, while, after, so, because, and, but, or		
before, after, during, in, because of	Outcome	
	Ending	